

Monday 2nd

Tuesday 3rd

Wednesday 4th

	08:30 Tea, Coffee, Registration for Workshop Participants	08:30 Tea, Coffee, Registration	08:30 Tea, Coffee, Registration
9:00	9:00 DIY PCB - How to Design and Manufacture Printed Circuit Boards	9:00 Welcome	9:00 Welcome
		9:05 Made to Measure? The Biases and Boundaries of Biometrics	9:05 Keynote: The Gardens Between
10:00	9:00 Use Rust in iOS Apps	9:45 Practical Tips to Confidently Support VoiceOver and Voice Control	9:45 We Don't Need Another Password: MFA in the Apple ecosystem
		10:15 Reusable UI components with SwiftUI	10:15 A World-Wide Web of HyperCards in Every Browser
11:00		10:45 Morning Tea	10:45 Morning Tea
		11:15 210 x 297 - UX Design for the Physical World	11:15 UIKit on macOS - The Holy Grail of Cross-Platform
12:00	11:45 Lunch	11:45 Make Your App More Engaging: Tips for Creating Great Apps by Designing for...	11:45 Introduction to Flutter
		12:15 Adventures in Rich Notifications	12:15 NFC for Fun and Profit
1:00	12:30 Welcome	12:45 Lunch	12:45 Lunch
	12:45 Reality Composer – How Anyone Can Create Meaningful AR Experiences		
	1:15 Demystifying Self-sizing Cells	1:30 Life is Hard. Reality is ARd.	1:30 Making an Innovative iOS Game in SpriteKit With No Budget, Experience or Time
2:00	2:00 Unit Testing Storyboard Segues	1:55 Updating Your App for iOS 13	2:00 The Code Was The Easy Part: Introducing an iOS UI Library at a Corporate
	2:30 Advanced Techniques in iOS UI Testing	2:25 Advanced Techniques in iOS UI Testing	3:00 Lighting Talks and Conference Close
3:00	3:00 Afternoon Tea	2:55 Server-side Swift with Kitura	
	3:30 Cultural Identity in New Zealand's Most Popular App	3:00 Afternoon Tea	
4:00	4:00 Making Your Own Tools Using SwiftSyntax	3:50 Moving From macOS to iOS and Beyond	
	4:40 Let's Talk About React Native	4:15 Swift UI for Wearables	
5:00	5:15 SF Symbols. Icons For Everyone?	4:40 Beyond Xcode	
		5:25 The Metamorphosis of a Digital Media Team	
6:00			
7:00		6:30 Pre-Dinner Drinks Marriott Elements Lounge	
		7:00 Conference Dinner Marriott Exhibition Room	



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